



SAQA ID 120688 NQF Level 5

O Qualification duration

Contact

Full-Time (Campus)

- Minimum: 1 year
- Maximum: 3 years

Full-Time (Online)

- Minimum: 1 year
- Maximum: 3 years

Part-Time (Online)

- Minimum: 2 years
- Maximum: 4 years

: Qualification description

Develop 21st century skills that go beyond the lecture hall. The Higher Certificate in Information Systems (Software Development) is a career-focused qualification that is intensive but also broad. It will develop your programming ability and mobile development skills so that you can work in a range of areas in the IT industry.

The Higher Certificate in Information Systems (Software Development) provides you with solid theoretical and intensive practical foundation programming and databases, where the emphasis is on application development. The core subject areas are one Database Language and two Programming Languages of your choice. Other topics covered include Computer Literacy, Program Design, Mathematical Problem Solving and Reasoning. Throughout the qualification you will complete technical projects so that you are able to troubleshoot problems.

Over and above this, you will develop essential skills for the world of work, especially for the IT industry, such as analysing and solving real problems, logical thinking, being innovative and adaptable, working in teams and communicating effectively.

⊘ Entry requirements

- South African National Senior Certificate (NSC) with Bachelor's degree, Diploma or Higher Certificate pass.
- Or a National Certificate (Vocational) Level 4 issued by the Council of General and Further Education and Training with a Bachelor's degree, Diploma or Higher Certificate pass.
- Or a Certificate of evaluation on a minimum NQF level 4 for foreign qualification issued by SAQA.
- Or a letter or certificate confirming an exemption from Universities South Africa (USAf) for any other school-leaving results.
- Or completion of a Bachelor's degree, Diploma, Higher Certificate or equivalent.

Qualification accreditation

- Accredited by the Higher Education Quality Committee (HEQC) of the Council on Higher Education (CHE).
- Registered with the South African Qualifications Authority (SAQA).

Possible career options

The career choices for you, as a Higher Certificate in Information Systems (Software Development) graduate, include junior positions in:

- Database Administration
- Mobile Application Development
- Programming

This qualification is offered at the following campuses:

- Bedfordview
- Bloemfontein
- Cape Town: Mowbray
- Cape Town: Tyger ValleyDurban
- East London
- Pretoria
 - Vanderbijlpark

Potchefstroom

Mbombela

Nelson Mandela Bay

Midrand

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& Qualification structure

Year 1

- Computer Literacy (Microsoft)
- Database Design Concepts
- Linux Operating System
- Mathematical Problem Solving and Reasoning
- Personal Skills Development
- Program Design
- Software Engineering
- Elective Choose 1
 - Database Management (MySQL)
 - Database Management (SQL Server)
 - Electives Choose 1 Group
 - Group 1
 - Advanced Java Programming
 - Basic Java Programming
 - Choose 1
 - Basic C# Programming
 - Basic PHP Programming
 - Group 2
 - Advanced C# Programming
 - Basic C# Programming
 - Choose 1
 - Basic Java Programming
 - Mobile Development
 - Basic PHP Programming

Partnerships and Memberhips

Eduvos is proud to announce the following memberships and/or partnerships with the following:

- Computing Technology Information Association (CompTIA) *
- Amazon Web Services (AWS) Academy **
- The Institute of IT Professionals South Africa
 (IITPSA)
- Institute of Chartered IT Professionals (ICITP) South Africa
- South African Artificial Intelligence Association (SAAIA)
- Integrated Electronics Corporation (Intel)

* Eduvos is a proud CompTIA partner. Through this partnership, students who opt for streams incorporating CompTIA modules, will qualify to attempt certification exams at partner pricing. Some streams include mandatory vouchers, while others offer them as optional. You may also inquire about additional CompTIA certifications that are available at our institution. All vouchers are applicable only for the first sitting and the certification exam fees are added to the course fee.

** Eduvos is an AWS Academy member institute and is authorised to teach AWS Academy courses.

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Module descriptors

Year 1

Advanced C# Programming

This module will cover advanced topics of C# programming, which includes Windows User Control, ASP.NET and .NET Distributed Computing.

Advanced Java Programming

Students will be introduced to two Java Enterprise Edition technologies, namely JavaServer pages and web services. Students will also learn how to create mobile applications for use on wireless devices, such as Android mobile devices. In the first part of the section, students will combine a wide variety of web-related technologies to develop dynamic web-based applications using Java Servlets, JavaBeans and JavaServer pages. Students will learn all the basic techniques and elements used in JSPs and will also learn how to write their own JSP custom tags, and how to retrieve records from databases and display them in JSPs.

Basic C# Programming

This module will cover the basics of C#, which includes Procedural Programming with C#, Object-Oriented Programming with C# and Graphical User Interfaces design. The knowledge that students will gain will help them master, at an intermediate level, computer program development using C#.

Basic Java Programming

This module is aimed at teaching students the fundamentals of Java and its object-oriented features. Students will also learn to create robust console and GUI applications and store and retrieve data from relational databases.

Basic PHP Programming

Students will be introduced to core PHP scripts and how to implement these. PHP is also an object-oriented language. Students will understand how object-oriented scripting functions as well as classes and methods fit into the PHP scripting language.

Database Management (MySQL)

Students will be introduced to core MySQL scripts used for creating a database and how to implement these. Students will use MySQL scripts to add tables to the database. These tables are created with certain constraints such as primary keys, foreign keys, etc.

Database Management (SQL Server)

The module starts with the fundamentals of database design concepts. These consist of creating a database, altering a database and creating tables, which have certain constraints, such as primary keys and foreign keys. The module then looks at how to practically populate and implement the functions of a database.

Computer Literacy (Microsoft)

The module teaches students how to use Microsoft Office applications such as Word, Excel, PowerPoint, Access and Outlook. This is intended to strengthen students' computer application skills as students will use Microsoft Office and fundamental computer operations for documentation and data management throughout the qualification. These skills also assist students in the preparation of design documents, presentations, budgeting spreadsheets, and other administrative tasks.

Database Design Concepts

This module focuses on systems analysis, entity relationship diagrams, data normalisation and mapping a database's design to tables.

Linux Operating System

In this module students will examine the origins of the Linux operating system. They will look at the procedures necessary to install and configure Linux onto a computer, as well as logging in and out of Linux. In addition, students will be introduced to and become familiar with the GNOME desktop environment. They will develop skills and knowledge to enable them to use the powerful command line interface and explore files and directories. This module also deals with the role and function of the text editor, as well as working with directories and files using the Linux operating system terminal and commands. The final section of the module looks at developing skills to redirect input and output as well as controlling Linux operating system processes.

Mathematical Problem Solving and Reasoning

The aim of this module is to provide students with a strong foundation in essential mathematical concepts, techniques, and their applications, enabling them to effectively solve computational problems and enhance their problem-solving skills in computer science and related fields.

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A Module descriptors

Year 1

Mobile Development

The aim of this module is to prepare students for work in the field of mobile software development. This is done by introducing them to mobile development technologies and equipping them with the skills needed in the design and development of mobile applications using up-to-date software development tools and APIs.

Personal Skills Development

Personal Skills Development implies professional and personal growth in knowledge and skills. Personal Skills Development embraces a range of practical and transferable skills that can be applied within higher education and in the workplace. By conducting case studies, role play and real-life activities, the student should be able to improve their own learning, be involved in team work and be more capable of solving problems. The rationale behind this module is to expose the student to softer skills that are critical in the workplace and in higher education. This module attempts to encapsulate a range of key and common skills and deliver this information in a dynamic learning environment.

Program Design

This module will introduce basic concepts of programming logic using control structures. More advanced topics, such as arrays, file handling and functions are covered later in the course. The knowledge that students will gain will initiate the students to master, at a basic level, the process to develop computer program algorithms using Python.

Software Engineering

Students are then given a practical introduction to UML for use as a tool in the system development process. More specifically, students will familiarise themselves with use cases and scenarios, identify different actors that play a role in a system, and learn to draw using case diagrams. The unit also explores the use of state, sequence, collaboration, activity and deployment diagrams.

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